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**Keepsake**

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**Glossary**

**Version 2.0**

Stories and Memories	Version: 2.0
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## Revision History

Date	Version	Description	Author
10/19/22	1.0	Initial glossary additions	Niko
4/18/23	2.0	Glossary update	Lucas

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# Glossary

## 1. Introduction

### 1.1 Purpose

The purpose of this document is to provide the reader with an overview of specific terms and language that may be used throughout the Keepsake Project. The aim of this document is to enhance the reader's understanding of these terms, thereby facilitating a greater comprehension of the scope and objectives of this project.

### 1.2 Scope

This document pertains to the Keepsake website

### 1.3 References

Vision Document, Use Case Document

### 1.4 Overview

The remnant of this document contains terms followed by their definitions. Terms that can be grouped together will have the same index number followed by a separate identifying digit.

## 2. Important Definitions

### 2.1 UI

The interface that allows humans to interact with the program/application/code

### 2.2 API

An application programming interface (API) is a way for two or more computer programs to communicate with each other. It is a type of software interface, offering a service to other pieces of software

### 2.3 Recording

Refers to an audio or video recording that is uploaded by a user to Keepsake. This could include recordings of family stories, interviews with family members, or other important keepsakes/memoirs that the user wants to preserve. These recordings can be accessed/managed through the Feed page.

## 3. UML Stereotypes

### 3.1 Feed

Refers to a collection of posts from various users or sources that are displayed on a user's Feed page.

### 3.2 Family

Refers to a group of Keepsake users who have joined the same family - these users can create and share posts with each other on the Family page.

### 3.3 Family Lead

Refers to the user who is responsible for managing the family tree and ensuring that all members are connected and up-to-date.

### 3.4 Account

Refers to the user account created by an individual in order to access Keepsake. This includes personal information such as their name, email address, and password and can be managed/accessed through the Account tab.

### 3.5 Posts

Refers to a collection of keepsakes/audio feeds that are shared by a user to Keepsake. Users can view their respective families' posts through the Posts page.

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## 4. Project Infrastructure

### 4.1 Frontend

Refers to the customer-facing component of this project, which encompasses the user interface and user experience design. The primary objective of the frontend code is to create a user-friendly and visually appealing interface that provides an intuitive user experience. The frontend code is designed to facilitate ease of use, enhance accessibility, and promote user engagement with the application.

### 4.2 Backend

Refers to the data access layer of this project, which manages the storage and retrieval of user and application data. The backend system is responsible for handling requests from the frontend and supplying the necessary information to be displayed to users. Its primary objective is to ensure secure and efficient management of data, as well as to provide a reliable and scalable infrastructure for the application.

### 4.3 Log In

Refers to the process of accessing a user's account by providing valid credentials - a username and password.

### 4.4 Sign Up

Refers to the process of creating a new user account by providing personal information - first name, last name, email address, and password.

### 4.5 Feed Page

Refers to the web page or application view that displays a user's personalized collection of posts from their various families.

### 4.6 Account tab

Refers to the section or tab in the user interface that provides access to a user's account information, settings, and preferences.

### 4.7 Family Page

Refers to the web page or application view that displays a user's family tree and related information, such as family member profiles and family lead.